The Golden Trio and the Quest for Ladon

Preview

[The Ancient Dragons created the First Plane of existence and within this are the 13 realms of mankind. 12 of the realms were handed over to man while the last one was reserved for the Old Ones. Within each realm the Ancient Dragons created 4 kingdoms, set at each corner of the world. There are 7 Ancient Dragons, the first being Typhon the Great, the father of all Dragons. The other 6 are siblings, created in the lake of Mana.

The Ancient Dragon Lemuria oversees the Kingdom of Lemuria, the Ancient Dragon Kumara oversees the Kingdom of Kumari Nadu, the Ancient Dragon Sirius oversees the Kingdom of Hespera and the Ancient Dragon Ladon oversees the Kingdom of Atlantis.

Each Dragon created a signet of power for the rulers of these kingdoms to govern and oversee their people: The Twisted Embers of Fate, The Skull of the Innate Will, the Lever of Righteousness and the Seal of the Justice Bringer. Together as one, they are known as the signet of mankind, though the realm of Sosaria, in which this story takes place, has never seen this mighty relic created, so what it does is not quite clear.

When Kumara created the Seal of the Justice Bringer he cast this into the Eternal Void, so its whereabouts are also unknown, lost in time and so without a royal symbol of the line of kings, the people of Kumari Nadu wandered apart. Eventually over time, those tribes developed disciplines and as that time grew past the memories, through myths, legends and fables those disciplines eventually evolved into the 8 virtues of the realm of Sosaria.]

The Seal of the Justice Bringer

The Seal of the Justice Bringer is a powerful relic created by Kumara the Ancient Dragon that overseas Justice, Virtues and life. Kumara thrust this seal into the eternal void, to be lost in time. Only his Ancient Dragon sibling, Ladon, would have the ability to know when and where this seal is or was to be found, if its location is ever part of the story of this realm.

The Seal of the Justice Bringer is imbued with the power and strength of Kumara, which is that of life and justice. The seal shares the same emerald green hue and woven tapestry of blues to warn of impending war that the Kumara's scales possess. This relic was created from the breath of Kumara and is the signet of the royal line of kings for the Kingdom of Kamari Nadu.

Because the Kingdom of Kamari Nadu never had their signet of power, the signet of earth, they never fully came together, as no King has ever been crowned. Over time the cultures created separate tribes and stories. Over many thousands of years these developed into disciplines and through prophecy, fables, legends and myths the disciplines evolved naturally into the 8 virtues. The virtue of the paladin, that of Honor specifically, holds the key to uniting this kingdom together as they eventually will possess the chalice or the knowledge of the process of purification. The Paladins serve Kumara as they often receive inspiration and motivation from the Angels that also serve Kumara. As a result, the Paladins are assigned to protect to heart of virtues, which is all of mankind itself.

The Seal of the Justice Bringer binds the other three signets together so they can create the Signet of Mankind. It is unknown what this will produce or what kind of power this creates as these powerful signets have never been brought together.

During the Great War, Sirius the Ancient Dragon of fire, that oversees Hespera, waged war against Lemuria for their signet of Air. When Sirius murdered the Queen, who was beloved by all the realm, the last emperor of Atlantis, David the Architect devised a plan with Ladon to hid his own signet of power. David also convinced the King of Hespera to give his signet to him too. Both of these signets of power were handed to Ladon to hide away from the clutches of Sirius.

When Sirius learned of this betrayal, he twisted the minds and bodies of his people into that of demons to serve his will for all of eternity and destroyed both Atlantis and Lemuria with his pure rage. Lemuria, specifically received the brunt of this outrage as every last man, woman and child of this kingdom was wiped away and the entire Kingdom was removed from the realm, with no trace of it ever existing, outside of legends stories and myths.

This act itself caused the clock of mankind or the song of mankind to stop playing and with all things anew, it starts with a small seed that is often missed or over looked by even the wisest and mightiest. Kumara has returned to the realm of Sosaria to search for his brother Ladon, and it is through Ladon's actions some think will start the clock back up again. As Kumara has said to the Archmage Guildmaster, this is not about him but about you and your people, for this is the story of your realm. With that said, it seems inevitable that Kumara and Sirius, the two great bothers, will meet and decide the fate of Sosaria.

Playlist: Seal of the Justice Bringer

14 songs

This is the story of the inhabitants of Kamari Nadu as their decedents will make up nearly all of the realm of Sosaria as no known decedents of Lemuria exist, those of Atlantis are so few are far between and the people of Hespera have been transformed into Demons and nightmares.

When the people of Kamari Nadu learned of what Sirius did, they went into hiding and scattered across the lands, but their fears where not founded as Sirius did not have any intention to attack these people as he knew they did not have the Seal of the Justice Bringer. It is unclear how Sirius would attempt to create the Signet of Mankind without this seal, but regardless he proceeded as if he could.