# Sandals of Time

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The epic fantasy series, Sandals of Time will have a special subset insert throughout the entire main story arc. Some of these are designed for props or character development and some will be larger than others. The Wizard of Time is the bridge between the UO project and the next project to be announced at a later date.

# Sandals of Time Subset Inserts

1: **Rabbit & The Hound** – This story takes place between Series 1 and Series 2: Written by the perspective of Saint Valentine and outlines how the Dire Wolf from Series 2, Wags the Destroyer becomes the champion of the Virtue of Valor in series 3. **(Already written)** 

2: **The Tower of Kanos** – This story takes place after the Great War while the city of Trinsic is being built, many hundreds of years before the time of The Archmage Guildmaster. This is a Side story about the last Archmage of Atlantis. Kanos and Ladon work together to orchestrate a future with a specific result in mind for the realm of Sosaria. This will set the stage for the book Sandals of Time and is intended to be shared with the audience in series 6: Written from the perspective of Ladon.

3: Honor & The Stone: The First Paladin – The Chronicles of Maleki the son of Queen Jehanne and David the Architect and how he became the first paladin. The stone is a reference to the shield that he carries and eventually is found much later in time with an inscription on it that reads: "*Mother it is my honor*" Eventually Lord Dupre will write this book with the help of his spirit guide Xenka. Dupre will present the work to the resurrected Queen Jehanne at the beginning of Series 4, so she would know her own son, the first of the mighty order of paladins. Little does Lord Dupre know how mighty this order will eventually become.

4: **The Cadence of Silence**: Part of both Series 3 and Series 6. The events that lead to how the clock of mankind was broken by the mighty ancient Dragon Sirius, the guardian of the kingdom of Hespera. This

book is also called "The Great War" and was written in the Book of Angels, then handed to Lord Dupre in series 3 by Ann the Keeper of the Flame, the head of the Empath Abbey. Eventually as the Book of Angels is turned over to Lord Dupre, with a special book strap & lock mechanism created by Valkyries herself, the work inside of that tome was then transcribed by Alania into its own manuscripts named: The Cadence of Silence, so that Dupre could use The Book of Angels when needed and the information inside of it may not be lost. The Book of Angels is later chronicled in the adventure series called The Song of Dakari, where she will become the caretaker of this tome and wield its great power across many realms. **(Already written will eventually be included in the remastered version of series 3)** 

5: ImaNewbie Does Britannia – This book is a prop for the epic series and will be included at the end once Sandals of Time is finished as a reference material. This book is mentioned in the beginning of series 3 and located in the Moonglow Lycaeum, which Mariah uses to create her Research Codex for The Archmage. The events and episodes of this come from Tyon's own work and takes place twenty years before the events of Sandals of Time. This is a Chronicle of a newbie and his adventures: Written from the perspective of Ladon.

6: **The Four Helmsmen** – This book is delivered to the Curator of the Library in Series 6 by The Archangel Gabriel. The story of fate itself and as far as the universe is concerned revolves around the 4 helmsmen. The Helmsmen are the anchors that the entire story is written around and are the Archangels created after the first one, who is the Archangel Destiny of the Angels, the protector of the pillars of mankind. Those guardians share the same perspective as Hathor, so they see much, just not as much as she does. As this is the way that things are, this most powerful being that shares two traits, wrote this volume to hand deliver it to the realm of Sosaria once the clock starts back up again. When the Helmsmen raise their anchors, the final protocol has been initiated for any specific realm. This is the untold story of how time itself was paused for a moment at the end of series 5.

7: **Precession of Admiralty** – Takes place between series 4 and series 5. The discovery of Atlantis by the youngest son of The Archmage Guildmaster, The Dread Pirate Aurelius, which he is confronted by Venus who persuades him to enlist his services. She requires him to steal the Completely Normal Pair of Sandals and use them to find the lost city of Atlantis, for the young pirate is the decedent of Kanos himself and is an Atlantean. As such he can manipulate the sandals and enter the city that has not seen a human for over a thousand years. Once inside there is something very specific that Venus requires the dread pirate to locate. It is the chest of Soul binders used to unleash Uriel, the guardian of the Twisted Embers of Fate, but there are many pitfalls that the young pirate must navigate to finish his mission. Written from the perspective of and journal of the Dread Pirate.

8: **The Mysterious Red Book** – This is one of two stories that is the prelude for Sandals of Time. The discovery of the Book of Dragons and the Lucky Charm: Written from the perspective of Palm Copenhagen. (Already written, will be in the remastered version of series 1)

9: **The Unknown Mage** – This is one of two stories that is the prelude for Sandals of Time. The other avatar of Ladon is that of the Unknown Mage, who is modeled after the movie Army of Darkness and the Necronomicon from HP Lovecraft: Written from the perspective of Palm Copenhagen (Already written, will be in the remastered version of series 1)

10: The Wizard of Time: This is the bridge story between the UO project and the next book project. Mariah the Champion of Honesty becomes the greatest of magic users for both arcane and illusion

magic. She eventually transcends time itself, through secrets unlocked within Atlantis. This is the chronicle of her adventures to the other realms. Since discovery begins with honesty itself, Mariah becomes the protector of what is to be true in those other realms and their discoveries that they should make, as they embark on similar adventures as the one she is familiar with in Sosaria: Written from the perspective of Mariah as she becomes a great advisor to kings and armies though out time itself. This will likely include a backdrop of other games that also share a sandbox free to play model.

11: Rise of the Archlich – This is the prelude to the release of series 4. Durendal is dead by the hands of Lord Durpre, but the Archlich will not sit idle as Lord Dupre walks freely, for he must have his revenge upon the paladin commander. There is a problem however, Lord Dupre easily dispatched with Durendal, the greatest of fighters of Sosaria and he was able to do this because of the sword he wields known as Caliburnis. The plans that the Archlich employs are complex and full of deceit. (Created a movie out of this instead of a book, The Address: <a href="https://youtu.be/PiLBQulYYHc">https://youtu.be/PiLBQulYYHc</a> )

12: The Songs of Dakari – Dakari will be the central character for the next project after the UO project. Dakari becomes one of the greatest paladins to ever walk any realm and she ends up visiting several of these worlds. As she was first corrupted by The Archlich, Dakari finds herself nearly falling several times to the corruption that still plagues her, but her resolve and determination is a great source of strength. For Dakari does not stay down for long. She becomes a mighty asset to the other realms and lives many thousands of years into the future. Her stories are celebrated across both time and history itself and she is known by many names.

13: Nightmares: A Love Story – This is part of series 6. The story of Alania the succubus, who is the youngest daughter of the last king of Hespera. She is half demon and half human and survives a living hell of torture. This is a story of her rescue or how that rescue came to be started. She becomes the assistant to ImaNewbie, because of the request of Venus to her older brother Sirius. Venus sees the young girl and her suffering and attempts to remove her from her torment. This story isn't simply about falling in love with someone that cannot be had, for Alania doesn't know that ImaNewbie is also an ancient dragon named Ladon. This is not so much about forbidden love or love that is unobtainable or even falling in love, but to fall away from despair instead. To find the resolve to carry on for one day the bonds that hold her down will be severed and she will finally be free as she so desires. All that is required is the will to carry on and take the next step. As patience is the unknown spoken virtue.

The Necronomicon – The first book written by the Old Ones to enter the story. Based on the script of the movie army of darkness, the words of power become a spell book for the undead. (Already written, will be included as a reference material in the back of series 1 remastered)

**The Book of Dragons** - Recovered by Palm Copenhagen from the Fire dungeon and was revealed to be The Book of Dragons by Mariah. This book outlines the nature of the dragons and all their houses and is also written by The Old Ones. **(Already written, will be included in series 1 remastered)** 

The Book of Virtues - Recovered from the Star of Zara and is used in conjunction with The Logic Matrix to determine the next step for the quests in series 3. Written by The Old Ones (Already written, will be included in the final draft of Sandals of Time)

**The Book of Angels** – Prop for series 3. This is a blank book that the High Priests of Lemuria used to document the great war for the this "white lion" that Lemuria prophesized to them about. Little did

those priests know that the book of angels is designed to be blank, that who ever has their name enshrined in this book is reborn in the lake of manna under the service of the mighty Kumara. With this kind of fate manipulation much power can be derived so the care for such a thing falls the head of the paladin order and eventually Dakari, who he marries much later. Written by The Old Ones **(Already written)** 

**The Book of Demons** – Found on the body of Durendal after the fight between Lord Dupre and the Demon champion. This book eventually will be used to summon Alania to The PAWS Soulforge, using the heart obtained from Krampus, known as the Heart Full of Despise. Written by The Old Ones (Already written)

**The Book of Judges** - The book found on the body of Tristen of Curtana and contains the names the judges and their roles. This book will reveal the location of the hiding place for the Twisted Embers of Fate: Written by The Old Ones.

**The Logic Matrix** – This is a story prop for series 2. It is the book bestowed to Kumara to assist with finding the lost brother Ladon. The Logic Matrix is Hathor's signet of power but it comes with some rules, for Kumara cannot assist the Archmage, he can only copy the book for him and him alone. **(Already written)** 

**Research Codex** – This book is a prop for series 3 and is delivered to the Archmage in the first part of the series. When the Archmage questions his abilities and his motives he enlists his good friend Mariah to help with the puzzle of finding clues within the logic matrix and the book of virtues. Written from the perspective of Mariah the Champion of the Virtue of Honesty. **(Already written)** 

## Sandals of Time

# Series Overview

#### Series 1: The PAWS Soulforge

Lemuria is summoned to the realm once Mariah the champion of Honesty discovers what the Mysterious Red book that Palm Copenhagen recovered from the Fire Dungeon really is. Once fire is applied to the ancient tome, it is determined that this book is to be the Book of Dragons. Mariah is determined that Ladon was the avatar The Unknown Mage and when he was sent home without his sandals, he became lost. Ladon could no longer travel across the other realms of mankind and since Ladon was entrusted with the protection of all the books written by The Old Ones, 13 books in total. His whereabouts become an important task to determine, because those tomes could likely be discovered by dangerous people seeking to undue of all humanity itself.

The realm of Sosaria quickly unifies together and attempts to summon an ancient dragon, following the ritual in the Necronomicon. This is when Lemuria the small violet colored dragon enters the story. She informs the Archmage Guildmaster that she can not stay in this realm, for she operates the dragon soulforge manually in the Second Plane of Existence, while the clock is broken. Her job is to ensure that

if anyone was to die, that they would find their way into the 13<sup>th</sup> realm, the home of the Old Ones. She must be returned to her home and as quickly as possible, but to do that requires the summoning of a Valkyrie, who must build a dragon soulforge. Once she had returned home, she would send her brother Kumara instead to search for Ladon the missing brother.

Many years later, Kumara finally does return to find the faithful Valkyrie, who the Archmage has nicknamed Valkyries, guarding the dragon soulforge on Sosaria. The Archmage is there when Kumara arrives and Kumara recruits the Archmage to write down everything that he witnesses. The quest to find Ladon has now begun and the task to journal the events have just started for the Archmage.

#### Series 2: Star of Zara

A new champion of virtue is named, Zara the champion of the virtue of compassion. She is a small girl who is presented a choice about her own destiny and fate, but in that decision resides the destiny and fate of the entire realm. Little do the inhabitants of this world know, that only through the action of compassion itself can order be restored. Her acts will in fact restore the heart of the virtues, which is the pulse of the clock itself.

#### Series 3: The Golden Trío

The story plot begins to develop into the origins of the clock falling silent a thousand years earlier with the story of Queen Jehanne, David the Architect and a prophecy of a white lion that would restore order. They are known as the lion, the forerunner and the architect.

Mariah is recruited into the quest to find Ladon by the Archmage and she recruits Lord Dupre herself, the paladin commander into her service with his own paladins of honor. Through the adventure they share together to the dungeon of Wrong, they discover the blanket of darkness and it is to be a type of container. Once the item inside is revealed, the two head for the Empath Abbey to learn more. They would end up learning much more then they had anticipated as Lord Dupre is to be this White Lion that the monks were waiting for.

The series eventually leads to the discovery of the first relic of power known as the Skull of the Innate Will, the signet of air and the relic of the kingdom of Lemuria. The last Queen of Lemuria was murdered by Sirius the dragon, who oversees all of the kingdom of fire known as Hespera, for this relic, but the Queen before she was captured entrusted the skull to the high priests to hide. Her death marks the moment that the clock became broken and the song of compassion stopped playing.

The location of the skull has eluded Sirius ever since, but with such an act of defiance from the young Queen, Sirius grew angry and burned her where she stood.

When the King of Hespera learns of this he grew full for fear, for if Sirius could murder the most beloved person in all of the four kingdoms, no one was safe at all. He sent two of his daughters, his two oldest, Jouyce and Durendal with this own signet of power, the Twisted embers of fate to David the Architect, the emperor of Atlantis. For surely, he would know what to do.

David recruited Ladon, the guardian of time and knowledge and the ancient dragon, who is the time traveling guide of all of mankind, to hide both his own relic and the staff from King Tristen of Curtana. When Sirius learned of this great betrayal he acted in great rage again, by twisting the minds and bodies of all of the blood lines of Hespera into demons and nightmares.

When Sirius returned to Lemuria, he witnessed the evil he had unleashed then he wept, for it was now beyond his control and outside of his ability to undo what he had caused. The occupying forces had ravaged the city of Lemuria and killed everyone, as they where now demonic beings of great power. His only hope was to retrieve the Lever of Righteousness and undo time itself to restore order. When Sirius arrived in Atlantis, he found Jouyce and Durendal as great Demonic Champions and David the emperor was dead, his relic of power in his hands, but incased in some kind of rock formation. Sirius swallowed the stone to melt the casing, but as the years grew on, he found he was unable to recover the relic, so as to undo that which he had done.

Sirius kills Jouyce while there and does battle with the greatest warrior the realm had ever known when she was simply a woman, but as a demonic champion she was nearly as powerful as the dragon. Sirius wounded Durendal greatly but did not kill her. In doing such, not all the Atlanteans would be sacrificed as the Lemurians were. For the 500 that remained are only attributed to the intervention of the one who caused great upheaval in the first place.

He took the remains of the citizens of Hespera in their demonic forms and fled to some unknown location, waiting for his judgment from The Old ones, for it would surely arrive for him. There he waited for his sentence to be passed upon him and as time grew old, he grew more insane and more isolated.

At the end of the series, there will eventually be a confrontation between the demon champion Durendal, who is the middle daughter of the last King of Hespera and she is determined to recover the skull also, but revenge is her only passion.

Through this story telling the purpose of the celestial sword and shield become known and a new weapon of great power is bestowed to Lord Dupre, known as Caliburnis.

#### Series 3: Toccata and Feud

This series will provide the inevitable confrontation between the two mighty brothers, Sirius and Kumara and a great battle is waged between both of them. Both ancient brothers will fight each other for the very future of the realm of Sosaria...or so some are led to believe. Kumara however is incapable of losing a battle, but it is not his wishes to defeat his brother, but to heal his corruption and make him whole again.

It is through this process that eventually brings about the return of Palm Copenhagen, the unlikeliest of heroes. Also, during this series King Blackthorn will be convinced by the agents of The Archlich that Lord Dupre seeks to usurp him and his authority, so Blackthorn himself will turn on Dupre and the members of the PAWS Soulforge.

While Kumara battles Sirius, the realm will be thrust into civil war.

#### Series 5: Flight of the White Heron

The group at the PAWS Soulforge are now without their guide Kumara and at first, they believed Palm, who Wags the Destroyer recovers from Destard, as the last instructions to the animal by Kumara...was in fact Kumara himself. They think this because the great green dragon infuses himself into the skeleton of the young mage who first recovered the Book of Dragons, which was Palm.

Quickly the group learns that this is not true though and eventually the groups manage to find the last two signets of power.

The mighty relics of power are known as the Skull of the Innate Will, given to the Queen of Lemuria. The Lever of righteousness, given to the Emperor of Atlantis. The Twisted Embers of Fate, given to the King of Hespera and finally, the Seal of the Justice Bringer, which Kumara had never turned over to mankind. Not until it was truly needed.

What happens next is the conclusion for how the clock of mankind starts back up again.

#### Series 6: The Great Library

This series is the finale and deals with the exit of all the characters of the story and in their own way. Every character will develop through the process and become better for it in some way and go off on their new course. Some of these characters go on to play very pivotal roles in other books, such as Mariah and Dakari.

Palm finds himself to be without a family and in a time that he is not from, so he ends up being becoming somewhat of a loner and goes off and risks life and limb to enter combatant tournaments and hunt down dangerous beasts, collecting trophies.

Palm finds himself nearly the last character to exit the stage, when it is just him and the son of the Archmage, Curator Aurelius. The book series begins with him finding a little green rabbit and it will end with the return of the little green rabbit, that guides him up the stairs in the Library of the Archmage Guildmaster and vanishes into the wall behind a golden globe.

## Champions of Virtue named

The Sandals of Time will have new champions of virtue being named.

- 1. Zara The champion of the Virtue of Compassion
- 2. Wags the Destroyer, The champion of the virtue of Valor
- 3. Valkyries, the champion of the virtue of Sacrifice
- 4. Alania, The champion of the Virtue of Humility
- 5. Palm, The champion of the Virtue of Justice (This will happen after Palm exits the stage by King British himself, who takes control of the crown and the Kings Guard).

# Realms of Mankind

Sosaria is the 9<sup>th</sup> realm created by the ancient dragons and the book the Sandals of Time is a story about 1 of the 12 realms. In this story about the 9<sup>th</sup> realm, the soil where wisdom is planted, is the tale of how once the clock of mankind was broken and the song of compassion that kept the pulse stopped playing...for a while. This story is the story of how that clock was repaired and made whole, never to fall silent again.

# Release Dates:

Series 1 *Remastered*	Valentine's Day 2023
Series 2 *Remastered*	Christmas 2022
Series 3	Summer 2022
Series 4	Spring 2023
Series 5	Fall 2023
Series 6	Christmas 2023

Official publication of Sandals of Time...... Sometime 2024

### The official theme of the epic series:

- 1) To remember is to find your way
- 2) This is the story of your realm and everyone has a part to play

# About the UO Project:

The UO Project is to bring as many people from the Pacific server into the story telling as possible. This project isn't so much about me talking about my story that I have created for you, but it is about me sharing with everyone else your own story.

The Pacific server was selected to celebrate and honor the most significant and first known player run city of all of Ultima Online...Known as PAWs.

The PAWS Soulforge is a living tribute to those who came before us. It is the keeper of memories of another time.

At the end of every major release of a series of the book: Sandals of Time, there will be an opportunity of citizens of the Pacific Server to participate with the next story telling and be included in this project. Several avatars have already been included in the story telling and once the book if finished, their likeness will be included in a credits section of the book in final form.

Thank you Best Regards and Fare Thee Well, Palm Copenhagen & The PAWS Soulforge

Story By: Mathew David