Research Codex

By: Mathew D. Miles

Written from the perspective of:

Mariah the Champion of the virtue of Honesty

Archmage Guildmaster,

The following is the work you had requested of me, with my conclusions as well. As you continue your journey I will reach out to the other champions of virtue and try to assemble as many of them as possible to be at your disposal. I have sent word to the Captain of the Guards for the King to assist with this matter too.

I am sure Lolo will be rather intrigued with the events surrounding little Zara, as it was believed that only one champion of virtue can exist at any time. This will change, forever what we have come to understand and open up a whole new comprehension of knowledge within each discipline.

As always, if you ever need me, just send word and I will be dispatched at your call. In the meantime, I will be assembling an expedition to the dungeon Wrong. The reasoning for this, I lay out for you in my research findings.

It is clear, that the events you are journaling for Kumara and this quest are both vital to this world, as Kumara has stated: "This is the story of our realm". Also, I realized something when reading "The Book of Virtues", that truth starts with honesty, my virtue.

I thought about this for a while and then I realized that this entire process started with "The Mysterious Red Book" that Palm first retrieved, deep in the bowels of the Fire dungeon so many years ago. Now, this portion of the quest, once again starts with me and my virtue of honesty.

This is not a coincidence Archamage, so for this understanding, I have taken upon myself to travel to the dungeon of Wrong and find what may be discovered. By the time my scribe reaches you with this research codex, I should already be enroute. The nature of my expedition I will lay out for you further down.

I am excited and motivated to do what I can, as I have a sense of some great and magnificent discovery upon the horizon. I have been completely and utterly swept into action now and soon I believe, the entire realm will be as well.

As always, your faithful friend,

-Mariah

Research & Conclusions

Discovery: "True Knowledge has many names but those names always come in pairs of two to represent the pillars that hold up the world" – Logic Matrix [Reference: The Book of Knowledge]

Process: As "The Logic Matrix" codex within [The Book of Virtues] is compared to the "ImaNewbie Does Britannia" series, I then related the values within "The Logic Matrix" to the episodes within the "ImaNewbie Does Britannia" series, as I believe this is how Ladon hid away his meanings, but in pairs of numbers.

I then assigned the order as the first number and the value within the Matrix as the second number to create a set of numbers, so that this knowledge can be unlocked. I then assigned this "set" to each significant part of [*The Book of Virtues*], but represented instead, as episodes that Ladon had created in his series.

Archmage, these are my findings:

Episodes & Frequency

Findings: There are 7 episodes that repeat only twice and I believe these are more important than the rest. These episodes from this research add up to 146, just 1 episode shy of the final episode in "ImaNewbie Does Britannia". The episode that repeats itself the most is episode 13 and this happens exactly 11 times.

Meanings of these numbers

Logic Matrix 11: "The Book of Power" or the source of power and the crown of the innate will.

Logic Matrix 13: "The Book of Wisdom" or the pillar of wisdom.

Logic Matrix 7: "constant endurance and victory" or perhaps destiny. Whereas destiny seems to have two swords.

Episode **146**: "Stranger in a Strange Land" (I am unsure about this)

The Mark Theory

Each episode title ends with either an exclamation mark, a period mark or no mark at all. This could be random, but I am inclined to think that it is not. I have documented these events and provided my

expertise with this matter for your consideration.

Exclamation Mark

The Exclamation Mark: This is a symbol of sharpness and suddenness, like a sword but with the pen. I believe there may be a relationship between both the mark used in an episode title and the amount of frequency it is used. I am not sure what, if anything, this could mean, but it is possible that it may have

something to do with an actual sword, so I have recorded the accounts for your consideration

Archmage.

[Episode 7: 2 accounts]

Notes: I find the words "Helmsman Raise the Anchor!", to be significant in some way.

Conclusion: I know that I have read this similar phrase elsewhere, but I cannot quite remember where

or how long ago, perhaps you know more about this.

Episode 23: 1 account

Notes: Ima meets the girl of his dreams

Conclusion: This is an obvious reference to a vision of some kind, perhaps this may have something to do with the memories at the PAWS Soulforge or someone else who may be having visions. Pay attention

to the smallest of details or those close by you, as I will do the same.

[Episode 39: 2 accounts]

Notes: Reference to episode 23 seems be the significant meaning of this episode.

Notes: The Logic Matrix denounces The Book of Corruption with the value of 39.

Conclusion: The Book of Corruption likely requires a confrontation with some source of corruption or great evil, that may require two swords. Also, either finding this book or something significant to finding

Ladon will be related with girl in a vision and of course this great evil.

Episode 15: 1 account

Notes: I will take thee!

Notes: The logic Matrix denounces The Book of Demons with the value of 15

Conclusion: The episode is about escorting avatars or an emissary of sorts. Perhaps some kind of relationship between the title: "I will take thee" and a Demon that must be destroyed to recover this book.

Episode 24: 1 account

Notes: Ima's Gone Fishin'!

Notes: I find the word "Nature" to be of significance.

Notes: Fishing up a sea serpent is odd, but perhaps the significant thing is the serpent itself.

Conclusion: Some relationship between nature and serpents seems likely. Currently there have been reports of unrest in the Dungeon Destard that share the same relationship of serpents and nature. This may be a good place to start, perhaps dispatching a party there to explore what can be found is appropriate.

Findings: Episodes 7 and 39 both repeat twice, so these values, or what they represent may require two swords, which is just a theory. Also, the 7th book written by the Old Ones is the Book of Corruption and again this book has the relationship of the numbers 7 and 39, where both episodes have exclamation marks and both are used to describe this great evil. Together they total the number 46. The other episodes may still be significant, as they only require a single sword, in some compacity, but these two are the focus of this discovery.

Episode 46: Ima and the Explosion Potions

Conclusion: possible cataclysmic events that these swords, if this theory is correct, are required for. This book and these events stand out to me above all other things as being the most significant findings, but it isn't a place to start, but rather a thing to build up to, that I believe that is the way forward.

Period Mark

Period Mark: This is a symbol of finality or ending and it is very specific as with a conclusion or destination. I believe these marks may have been used to signify something specific within the episode as it relates to any given topic addressed in this research. To what end, I do not entirely know.

[Episode 6: 2 accounts]

Notes: Dungeon Wrong

Notes: the word "DARK" being capitalized seems significant.

Conclusion: I will be leading an expedition myself to the Dungeon Wrong to further search for clues.

[Episode 4: 2 accounts]

Notes: A small island is the target of this episode

Conclusion: I am unsure where this island is located, but perhaps a small envoy and a cartographer could make quick work of this. Also this episode repeats in the section for the virtue of compassion, so perhaps one of those champions may be of assistance.

Episode 1: 1 account

Episode 2: 1 account

Episode 3: 1 account

Episode 5: 1 account

Episode 8: 1 account

Episode 9: 1 account

Findings: Episodes 6 and 4 repeat twice and perhaps there is some greater meaning with the relationship of both of these episodes. Together they total the number 10 and whatever is discovered in the Dungeon Wrong and this little island in episode 4 are required for the meaning of what episode 10 is supposed to represent, is my theory.

Episode **10**: the killer chicken

Notes: The fate of the killer chicken is sealed, so who is the killer chicken?

Notes: A killer chicken inside a cave somewhere?

Notes: the words "Meet Thy Doom" stand out to me.

Conclusion: The dungeon Doom may have something to do with this and the killer chicken seems to be symbolic of something else as well. Perhaps among the many tasks ahead of us, the dungeon Doom is one that must be explored.

No Mark

No Mark: This is a continuance or a vague meaning, perhaps these episode titles deal with a specific concept or a general path one must take, a philosophy, story or central theme, if you will. Again, to what end, I leave this to you, as perhaps your knowledge can shed light on these meanings.

Episode 11: 4 accounts

[Episode 12: 2 accounts]

Episode 13: 11 accounts

[Episode 21: 2 accounts]

[Episode 10: 2 accounts]

Episode 22: 1 account

Episode **31: 1 account**

[Episode 17: 2 accounts]

Episode 32: 1 account

Episode 45: 1 account

Episode 26: 1 account

[Episode 30: 2 accounts]

Episode 29: 1 account

Episode 20: 1 account

Episode 14: 1 account

Episode 55: 1 account

Episode 34: 1 account

Episode 69: 1 account

Episode 48: 1 account

Episode 60: 1 account

Episode 51: 1 account

Findings: Episodes 12, 21, 10, 17 & 30 each repeat twice and total to the number 90. There may be some deeper meaning with this or with the number 5 and the number 90, since there are 5 numbers that are on this list.

Episode 90: Son of ImaNewbie (part 4)

Notes: a lost son re-united with his father.

Conclusion: This is a concept of a severed connection or something broken that must be repaired and or re-united, be it persons or otherwise. I think this is more conceptual and perhaps is an overall theme. The "part 4" portion of this may also have some significant meaning too, since other episodes in this research also seem to have a part from 1-4.

The 8 Virtues

The 8 Virtues are in organizational order presented within "The Book of Virtue", based on three sections within. The first virtues and their order, the second virtues and their order & the final two virtues, that of Spirituality and Humility and their order.

Discovery: I have been able to determine some very significant clues with regards to honesty but I have yet to understand or relate anything as to with the other virtues.

Conclusion: Since I am the Champion of the Virtue of Honesty, then perhaps it is for me to discover the nature of these clues, but only as it pertains to honesty. My suggestion is to seek out all the other champions Archmage and have them review this material with their own eyes and perspectives. I believe this will lead you to very significant discoveries.

I have also taken the liberty to send word to the other champions of virtues regarding this. Also, these memories at the PAWS Soulforge, you write about, could be of use here as well. Perhaps speaking to them will incite a response that can further assist with this quest.

1:1 Honesty 6

Episode 11: an encounter with an Orc Lord

Note: No Mark and open ending, potential concept: Orc Lords are common but fierce fighters and heads of any orc clan. Perhaps this refers to a champion, something a champion must do, or something a champion can only do.

Episode 6: visits his first dungeon.

Note: Period Mark, will explore the episode closely for specifics.

Note: Dungeon location - Wrong

Note: Word "DARK" all in capital letters, seems to be the most significant thing and stands out to me.

Conclusion: I believe I must travel to the dungeon of Wrong and search for this "DARK" thing myself Archmage. Once there, I believe the answers will become known to me, but we will see. I will send word to the Kings Guard and also to Dupre, the leader of the Paladins of Trinsic and ask for his help in this matter. I don't trust exploring there on my own, especially since there is some kind of unknown darkness I will be searching for. Also, Dupre is the Champion of the virtue of Honor and one of the oldest

living persons in our realm because of his stoic and celebrated past. His help will be useful as well as a potential asset in uncovering the mystery of his specific virtue of honor, as it pertains to this research.

1:2 Compassion 4

Episode 12: purchases a house

Episode **4:** purchasing a recall rune.

1:3 Valor 7

Episode 13: purchases his first horse

Episode 7: buys a boat!

2:1 Sacrifice 11

Episode **21:** Ima & Friend vs the killer Chicken

Episode 11: an encounter with an Orc Lord

2:2 Justice 10

Episode **22**: the Shrine of Justice

Episode 10: the Killer Chicken

2:3 Honor 13

Episode 23: Ima meets the girl of his dreams!

Episode 13: purchases his first horse

3:1 Spirituality 17

Episode **31**: ImaNewbie buys a used house

Episode 17: a meeting with Lord British

3:2 Humility 17

Episode **32:** The reputation patch – Part 2

Books by the Old Ones

The Books written by the Old Ones are arranged in the order listed within the books we currently have. Since all the books we do have are listed in this order, my theory is that this order is part of a key to finding the resting place of each tome.

1: The Book of Life 45

Episode 1: a conversation at the crossroads.

Episode **45**: Monsters Trapped in Houses

2: The Book of Truth 26

Episode 2: Battling a vicious monster.

Episode 26: Purchasing a Used Dragon

3: The Book of Virtues 30

Episode **3:** an encounter with a thief.

Episode 30: Ima, Lord British and Rep

4: The Book of Knowledge 29

Episode 4: purchasing a recall rune.

Episode 29: ImaNewbie and the Alchemist

5: Codex of Wisdom 13

Episode 5: tries to join a guild.

Episode 13: purchases his first horse

6: The Book of Power 11

Episode **6:** visits his first dungeon.

Episode 11: an encounter with an Orc Lord

7: The Book of Corruption 39

Episode 7: buys a boat!

Episode **39:** ImaNewbie's cheatin' on Irma!

8: The Book of Angels 20

Episode 8: casts a Polymorph spell.

Episode **20**: Ima buys a dungeon rune

9: The Book of Demons 15

Episode 9: tries his hand at lumberjacking.

Episode **15**: I will take thee!

10: The Book of Dragons 14

Episode **10**: the killer chicken

Episode 14: an encounter with a sheep

11: The Book of the Dead 24

Episode 11: an encounter with an Orc Lord

Episode 24: Ima's Gone Fishin'!

12: The Book of judges 21

Episode 12: purchases a house

Episode 21: Ima and Friend vs the Killer Chicken

13: The Book of the Four Protocols

"The book of the Four Protocols" is the final Tome written by the old ones and is overly complicated so seems to require an entirely isolated section. This is the 13th book written so that number is then used with the individual of the assigned numbers for each protocol and each subgroup within.

P1 - Life 55

Episode 13: purchases his first horse

Episode 55: ImaNewbie and the Lost Tribe of the Amazon Women (Part 1)

P1 - Death 34

Episode 13: purchases his first horse

Episode 34: ImaNewbie forms a new Guild

P2 - Life 69

Episode 13: purchases his first horse

Episode **69:** The conspiracy (part 2)

P2 - Death 48

Episode 13: purchases his first horse

Episode 48: ImaNewbie in Training

P3 - Life 60

Episode 13: purchases his first horse

Episode 60: The Fall and Rise of ImaNewbie (part 2)

P3 - Death 39

Episode 13: purchases his first horse

Episode 39: ImaNewbie's Cheatin' on Irma!

P4 - Life 51

Episode 13: purchases his first horse

Episode 51: The L.O.S.E.R.S. attack a PK Stronghold

P4 - Death 30

Episode 13: purchases his first horse

Episode 30: Ima, Lord British and Rep

Research Conclusions: I believe the individual episodes for each book, by themselves will not reveal the locations of the missing tomes, but in conjunction with the smaller details in the first part of the research may be the only way to unlock the vague messages. My suggestion is to start with the virtues.

I have decided to travel to the PAWS Soulforge once the expedition to the dungeon of Wrong is over, so that there not lost time. I am confident that there will be some great discover to be found soon, so instead of waiting for scribes and curriers to return with messages that I had sent, I will be traveling to Trinsic first and approach Lord Dupre himself about this matter.

Your faithful friend,

-Mariah Champion of the virtue of Honesty

Sandals of Time

Author: *Mathew D. Miles*

Research Codex: Part of the 3rd series entitled: "The Golden Trio"

About the books: Each book within each series acts as a character in a much larger play. They will tell their own story from their own perspective written by a specific avatar in a specific way. All the books of each series will develop themes and concepts unique to each series, while the 5 series of books in total will tell a much larger story. In addition, a repeating theme is on display in every way possible within all works. They are the following:

*To remember, is to find your way.

*This is the story of your realm and everyone has a part to play.

Book series: Sandals of Time

Series 1: The PAWS Soulforge and the Quest for Ladon

Series 2: The Star of Zara and the Quest for Ladon

Series 3: The Golden Trio and the Quest for Ladon

Series 4: Toccata and Feud and the Quest for Ladon

Series Finale: Succubus & Valkyries and the Quest for Ladon

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